



# ONE PITCH SOFTBALL TOURNAMENT RULES

The American Fast pitch Association (AFA) Rule Book will be the Official Rule Book of the Cañon City Recreation District Adult Softball Program. All leagues are to be considered Class C leagues or below (Co-Ed will be Competitive or Below) as pertains to all rules. The Cañon City Recreation District Rules take priority over the AFA rules. Rules may be changed to better benefit our individual program. The Rec. District rules are below.

## 1. Manager's Responsibilities

- Read and understand rules and park policies prior to participation.
- Obtain information pertaining to Tournament Schedules, Rules, the Participant Code of Conduct and Adult Sports Policies. All information will be posted on the District's website at [www.ccrec.org](http://www.ccrec.org).
- Adhere to the Rules, Participant Code of Conduct and the Adult Sports Policies.
- Maintain control over his/her players and spectators in all circumstances, including disputes on the field. Umpires will discuss disputes on the field with the "team representative" only. The team representative is the person that represents the team at home plate for the coin toss.
- Have all players sign rosters and or waivers before participating. Only players on the roster may be on the field or in the dugout during the games.
- Players must be at least 14 years of age and in high school to be eligible to play. All players under the age of 18 must have a parent or legal guardian sign the roster in order to be eligible to play.
- Turn in your Line-up Card to the scorekeeper's booth at least 15 minutes prior to game time. Provide a copy of line-up card to the manager of the opposing team and the home plate umpire at the coin flip. Line-up Card is to include player's last name, first initial, shirt number (if available), annotation of first time players, and all substitutes who may play that game. *Only players listed on the original line-up card can start the game, or be used as a substitute in the game (no exceptions).*
- If there is a protest, only the team representatives from each team will be allowed to state their case with the umpires. Any other player who attempts to get involved in the protest discussion is subject to immediate ejection and suspension for the following game. The protesting team must submit a \$25.00 cash protest fee immediately to the on-site supervisor. The protest fee will be refunded if the protest is decided in the protesting team's favor. The only ones allowed behind home plate for protests are one team representative, the umpires and supervisor.
- Teams are encouraged to keep their own scorebook during their games. *After the game has started, team players or representatives are not allowed to enter the score booth without permission from the home plate umpire and on-site supervisor. Players or representative will not be allowed to enter score booth without a completed scorebook.*

## 2. Regulation Game

- Game time starts at the coin toss to determine home team.
- Game time is forfeit time for all tournament games. Teams may start games with 8-players for both Men's and Co-Ed teams. Teams that start with less than 10-players can add additional players up to a total of 10-players at any time. If you start the game with 10-players, any player showing up late must be either in the line-up or on the substitute list in order to be eligible to play in the game. If players show up late and are in the line-up, it will count as an out every time they are supposed to bat.

until they are present. Substitutes can be inserted into the line-up in accordance with AFA rules.

- Games will consist of 7-innings, but no new inning will start after 50-minutes of playing time have elapsed, unless the game is tied. The umpire will keep the official time. There will be a warning at the 45-minute mark that there are 5-minutes of playing time remaining.
- Umpires do not have to officiate forfeited games. Teams will be allowed to use the field for practice. The field must be vacated 10-minutes prior to the start of the next game.
- The mercy rule is in effect in all games, which consists of the following: 15-run lead after four innings and 10-run lead after five innings.

### 3. In Case of Weather

- Games will be played as long as conditions allow. We reserve the right to adjust the schedule due to any weather issues that may arise.

### 4. Pitching/Batting

- This is a one-pitch tournament with no maximum arch; however the pitch must be at least four feet in height.
- If the ball hits the mat behind home plate it is a strike and the batter is out. If the batter hits a foul ball it is an out.
- If the ball does not hit the mat behind home plate then it is a walk and the batter takes first base.
- There is no continuation on a walk allowed. The batter gets first base and it is a dead ball.

### 5. Bats

- All bats with the 2004 or current ASA Stamp are welcome. This includes single wall, multi wall, or composite bats. No titanium bats are allowed.
- All bats will be checked by the umpires before the start of every game.
- If caught using an illegal bat, the individual faces an automatic out, ejection from the current game, and possible suspension from the next game or the remainder of the tournament.

### 6. Slide Rule

- Whenever a defensive player is positioned within the base path and has possession of the ball, or is in the process of receiving a thrown or batted ball, a runner may not remain upright and make any contact with the defender. Should the runner make any contact while upright, the runner is out. If any contact is flagrant, the runner will be ejected.
- The defensive player IS NOT allowed to block the base/plate or the base path. If they do not have possession of the ball (penalty is obstruction).

### 7. Walking a Male Batter in a Coed Game

- If a male batter is walked with less than two outs he will be awarded second base. The female batter must bat.
- If a male batter is walked with two outs he will be awarded second base. The female batter will have the option to go to first base or bat.

## 8. Game Balls

- All leagues will use 12-inch balls, including Coed.
- The offensive team is responsible for providing their softballs. It is the offensive teams responsibility to provide enough balls to continue play after foul balls and home runs. Delays will result in automatic strikes and outs.
- A .44 core, optic yellow ball with a maximum compression of 375 lbs. will be the ball of the tournament. The core and compression of the ball must be able to be read clearly by the umpire. If the markings on the ball are becoming difficult to read then the Recreation District supervisor may mark the balls to show they are legal. The supervisor must be able to read the ball before he/she can mark it.
- Teams hitting an illegal ball face an automatic out, ejection and the game will be subject to protest. The offending player will receive a minimum one game suspension.
- Balls will be available to buy at Bubba's Sporting Goods, Hibbett Sports, the Rec. District office and at Rouse Park.

## 9. Home Runs

- Each team will be allowed five (5) home runs in Men's and Co-Ed. Female players are given unlimited home runs; however their total does count toward the 5 home run limit. Any home run hit after the five allowed will be a dead ball out, unless it is hit by a female players. The home run or any runners on base will not score.
- Hit and sit. On a home run the player who hit the ball must touch first, then may return to the dugout. If there are runners on base they may leave the field once the player who hit the home run has touched first base.

## 10. Stealing Bases

- There is **NO** stealing.

## 11. Line Ups, Injuries and Substitutions

- If a player has to leave the game due to injury or other personal reasons the team will not be charged an out in the spot they vacated. If the injured player is a runner, then any other player on the line-up card may enter the game to run for them. The player leaving the game may not return. If a player is ejected from the game and if there are is no available substitute player, an out will be charged in that line-up spot. Other than what is addressed here, normal AFA rules apply.
- Co-Ed League: Teams can play with an odd number of players as long as there is one more female. Teams have to have a minimum of 8-players and a maximum of 12-players. Any more than 12-players can be listed as a substitute. AFA rules will be followed.

## 12. Uniforms and Caps

- All players on the same team must wear shirts of same color. Any player with a different colored shirt will not be allowed to participate in the game. Numbers on shirts are desired, but not required.
- Caps are not required. If a cap is worn, it must be a baseball cap, and must be worn with the bill towards the front.

13. Alcohol Rules

- There will be no alcohol allowed on the playing field or dugout at any time.
- The Cañon City Recreation District staff has the authority to remove any player(s) from the field whose overindulgence of alcohol may cause injury to themselves, other players or spectators. The Participant Code of Conduct will govern actions taken regarding intoxicated players.

14. Other Notes

- NO INFIELD WARM UP before the game is scheduled to begin. Please warm-up in the warm-up area only.
- NO GLASS CONTAINERS will be allowed in Rouse Park.
- NO batboys or girls will be allowed on the field or in the dugout at any time during the game due to possible injury. Umpires may call interference and award bases according to their judgment, if someone other than an adult team member comes onto the field
- No children in the dugouts during game time to prevent injury. They need to be supervised at all times when at Rouse Park.
- Anytime a game gets out of hand, the umpires, on-site supervisor, or any District Official has the authority to remove players from their position, eject, or possibly forfeit the game.
- Anytime a team has three (3) or more team members (players and coaches included) ejected from the game, the game shall be declared a forfeit.
- Players will not be allowed to dig up dirt with their feet in the batter's box. Players will first receive a warning for digging in the batter's box and an out will be charged against the team for the second offense.

15. Rouse Park Rules

- Kegs of beer and glass bottles are not allowed. Rouse Park closes at 11:00 p.m.
- Vehicles must be parked in designated areas of Rouse Park. NO parking is allowed along Park Ave.